

History and activity

→ IEEE 802.11 Committee formed in 1990

- ⇒ First final standard: november 1997
- ⇒ Updated: september 1999
- ⇒ Incremental specifications are being added

→ Charter: specification of MAC and PHY for WLAN

- ⇒ Multiple Physical Layers
- ⇒ 2.4GHz Industrial, Scientific & Medical shared unlicensed band
 - Now 802.11 version for 5 GHz

→ Workgroup activity in IEEE

- ⇒ Working groups: 802.11a to 802.11i (currently!)
- ⇒ Dedicated to special extensions
 - 802.11a,b,g → physical layer enhancements
 - 802.11e → QoS, MAC improvements
 - 802.11f → infrastructure
 - 802.11i → security

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task groups

→ Terms

- ⇒ Task group: a committee that tasked by the working group as author of the standard
- ⇒ Working group: includes all the task groups

→ MAC task group (last published in 1999)

→ PHY task group (last published in 1999)

→ TGA : define the PHY for 802.11a (last published in 1999)

→ TGB : define the higher rate PHY for 802.11 (completed in 1999)

→ TGB – Cor1 : define the MIB parameters for TGB, (status: ongoing)

→ TGC : wireless LAN with bridge operations (completed)

→ TGD: support by region (country) – (status – ongoing)

→ TGE: QOS (status – ongoing)

→ TGF: AP ↔ AP compatibly protocol (ongoing)

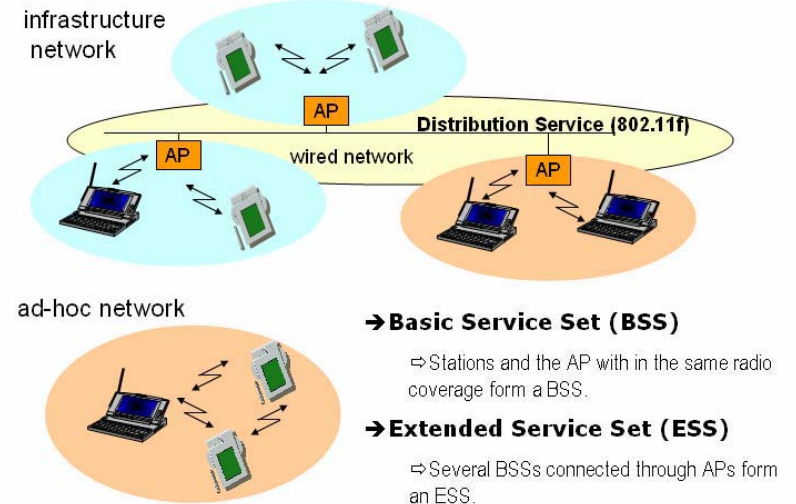
→ TGG: improvements in the 802.11b PHY (ongoing)

→ TGH: improvements in the 802.11a PHY (ongoing)

→ TGI: improvements in security (ongoing)

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WLAN networks

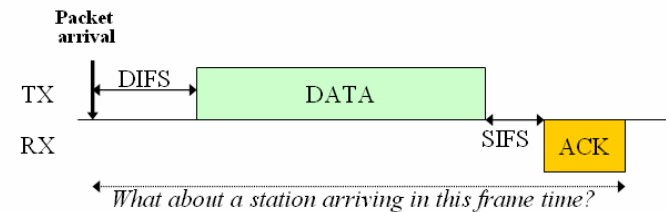


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Channel Access details

→ A station can transmit only if it senses the channel IDLE for a DIFS time

⇒ DIFS = Distributed Inter Frame Space



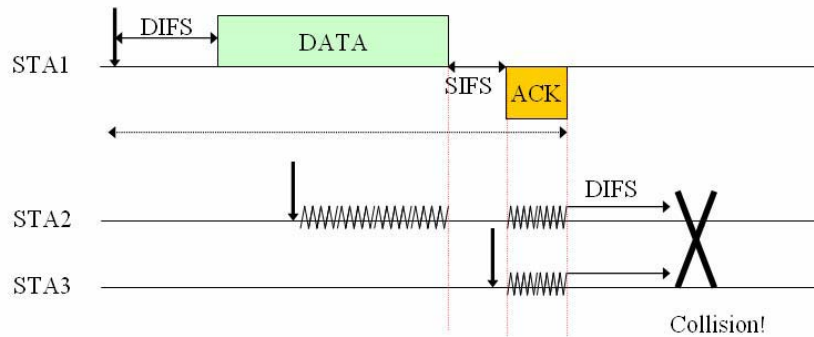
→ Key idea: DATA and ACK separated by a different Inter Frame Space

⇒ SIFS = Short Inter Frame Space

⇒ **Second station cannot hear a whole DIFS, as SIFS < DIFS**

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Why backoff?



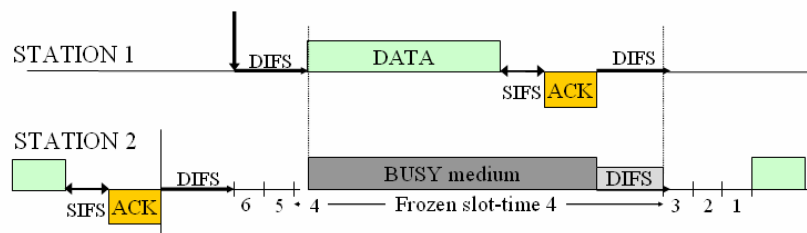
RULE: when the channel is initially sensed *BUSY*, station defers transmission;
But when it is sensed *IDLE* for a DIFS, defer transmission of a further random time (*BACKOFF TIME*)

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Backoff freezing

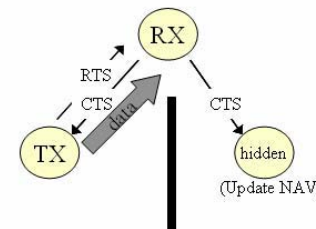
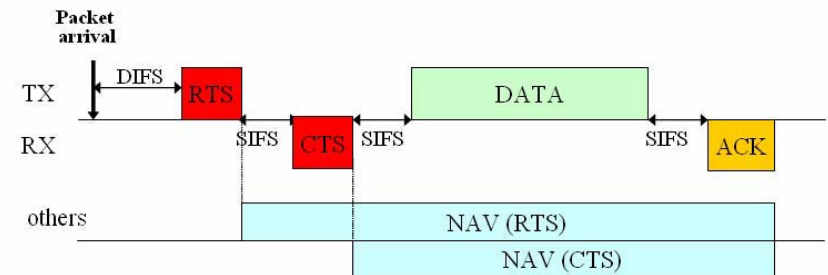
→ When STA is in backoff stage:

- ⇒ It freezes the backoff counter as long as the channel is sensed *BUSY*
- ⇒ It restarts decrementing the backoff as the channel is sensed *IDLE* for a DIFS period



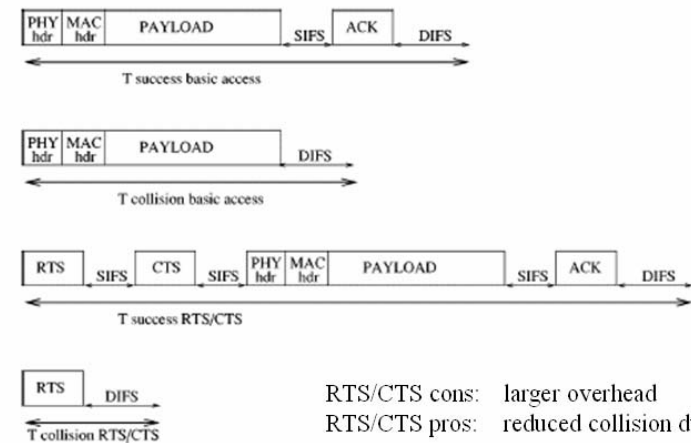
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RTS/CTS and hidden terminals



RTS/CTS: carry the amount of time the channel will be *BUSY*. Other stations may update a Network Allocation Vector, and defer TX even if they sense the channel idle
(Virtual Carrier Sensing)

RTS/CTS and performance



RTS/CTS cons: larger overhead
RTS/CTS pros: reduced collision duration

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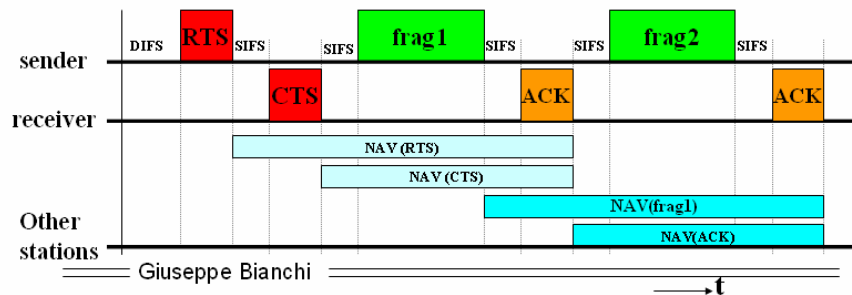
Fragmentation

→ High Bit Error Rate (BER)

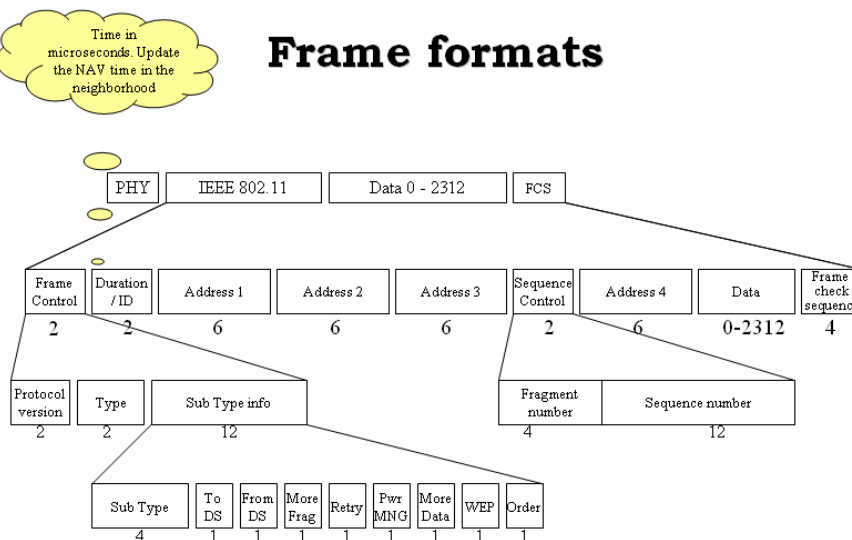
- ⇒ increases with distance
- ⇒ The longer the frame, the lower the successful TX probability

→ Fragmentation: splits a message (MSDU) in several packets (MPDU)

- ⇒ Each fragment ACKed
- ⇒ Fragments separated by SIFS (so that channel cannot be captured by someone else)



Frame formats



Addresses

→ BSS Identifier (BSSID)

- ⇒ unique identifier for a particular BSS. In an infrastructure BSSID it is the MAC address of the AP. In IBSS, it is random and locally administered by the starting station. (uniqueness)

→ Transmitter Address (TA)

- ⇒ MAC address of the station that transmit the frame to the wireless medium. Always an individual address.

→ Receiver Address (RA)

- ⇒ to which the frame is sent over wireless medium. Individual or Group.

→ Source Address (SA)

- ⇒ MAC address of the station who originated the frame. Always individual address.
- ⇒ May not match TA because of the indirection performed by DS of an IEEE 802.11 WLAN. SA field is considered by higher layers.

→ Destination Address (DA)

- ⇒ Final destination. Individual or Group.
- ⇒ May not match RA because of the indirection.

802 IEEE
48 bit addresses

1 bit = individual/group
1 bit = universal/local
46 bit address

Data frames

Frame Control	Duration / ID	Address 1	Address 2	Address 3	Sequence Control	Address 4	Data	FCS
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			Receiver	Transmitter		
Function	To DS	From DS	Address 1	Address 2	Address 3	Address 4
IBSS	0	0	RA = DA	SA	BSSID	N/A
From AP	0	1	RA = DA	BSSID	SA	N/A
To AP	1	0	RA = BSSID	SA	DA	N/A
Wireless DS	1	1	RA	TA	DA	SA

→ Duration

- Time in microseconds from end of data frame (including the ACK frame to this data frame). Must be zero for multicast frame.

→ Address 1

- Destination address (the receiver address)

→ Address 2

- The source address (the transmitter address)

→ Address 3

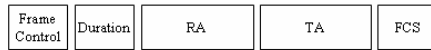
- DS information

→ Address 4

- Used only in wireless DS

Control frames

→ RTS



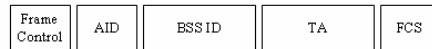
→ CTS



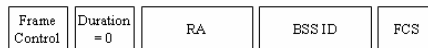
→ ACK



→ Power Save poll



→ Contention Free (CF) End & CF-End+ACK



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IEEE 802.1x Authentication (2)

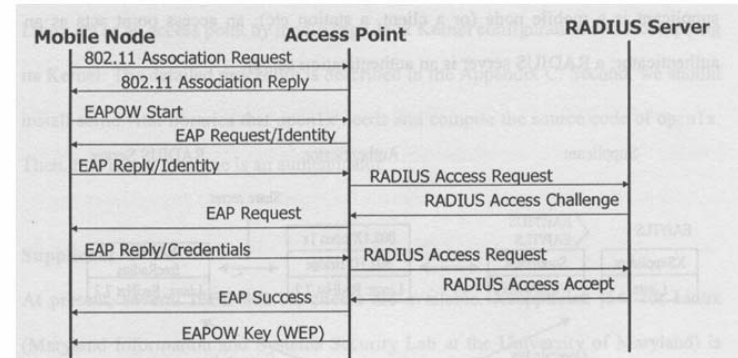
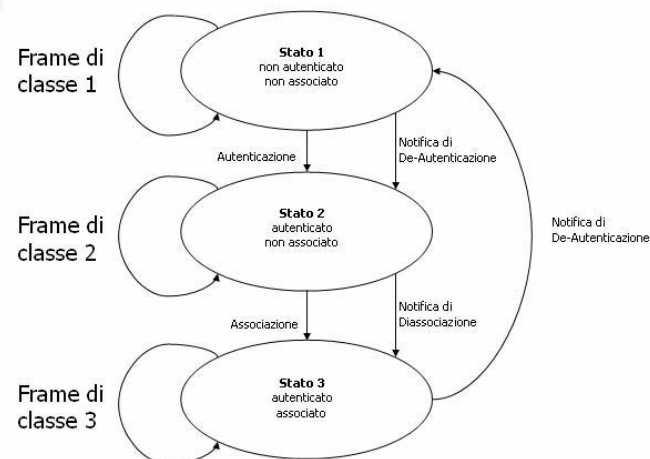


Figure 3-6: IEEE 802.1X with RADIUS over 802.11

45

Variabili di Stato e Servizi



36

Inter-Access Point Protocol (2)

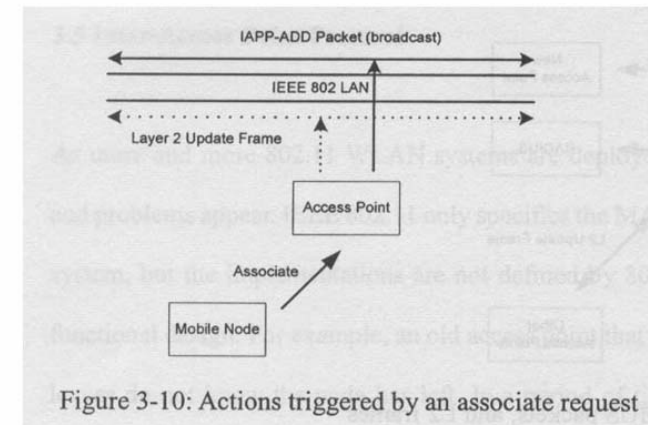
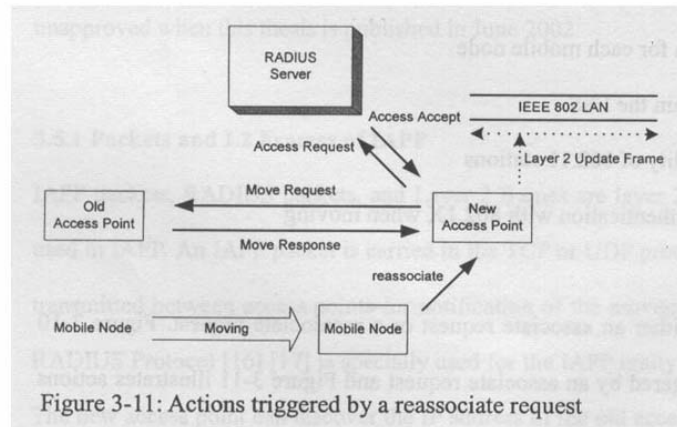


Figure 3-10: Actions triggered by an associate request

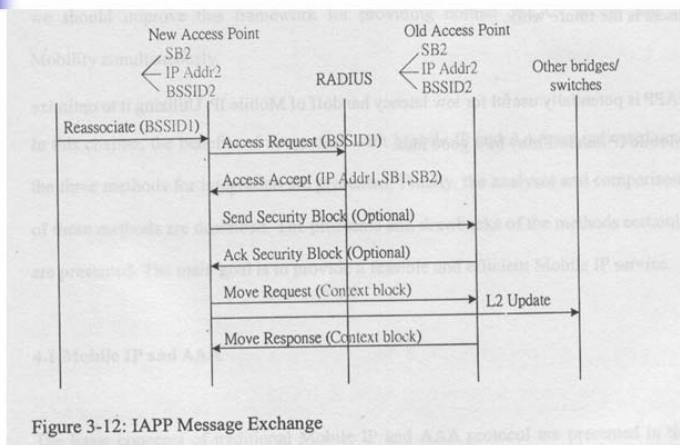
48

Inter-Access Point Protocol (3)



49

Inter-Access Point Protocol (4)



50