

History and activity

→ IEEE 802.11 Committee formed in 1990

- ⇒ First final standard: november 1997
- ⇒ Updated: september 1999
- ⇒ Incremental specifications are being added

→ Charter: specification of MAC and PHY for WLAN

- ⇒ Multiple Physical Layers
- ⇒ 2.4GHz Industrial, Scientific & Medical shared unlicensed band
 - Now 802.11 version for 5 GHz

→ Workgroup activity in IEEE

- ⇒ Working groups: 802.11a to 802.11i (currently!)
- ⇒ Dedicated to special extensions
 - 802.11a,b,g → physical layer enhancements
 - 802.11e → QoS, MAC improvements
 - 802.11f → infrastructure
 - 802.11i → security

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task groups

→ Terms

- ⇒ Task group: a committee that tasked by the working group as author of the standard
- ⇒ Working group: includes all the task groups

→ MAC task group (last published in 1999)

→ PHY task group (last published in 1999)

→ TGa : define the PHY for 802.11a (last published in 1999)

→ TGb : define the higher rate PHY for 802.11 (completed in 1999)

→ TGb - Cor1 : define the MIB parameters for TGb, (status: ongoing)

→ TGc : wireless LAN with bridge operations (completed)

→ TGd: support by region (country) - (status - ongoing)

→ TGe: QOS (status - ongoing)

→ TGF: AP ↔ AP compatibly protocol (ongoing)

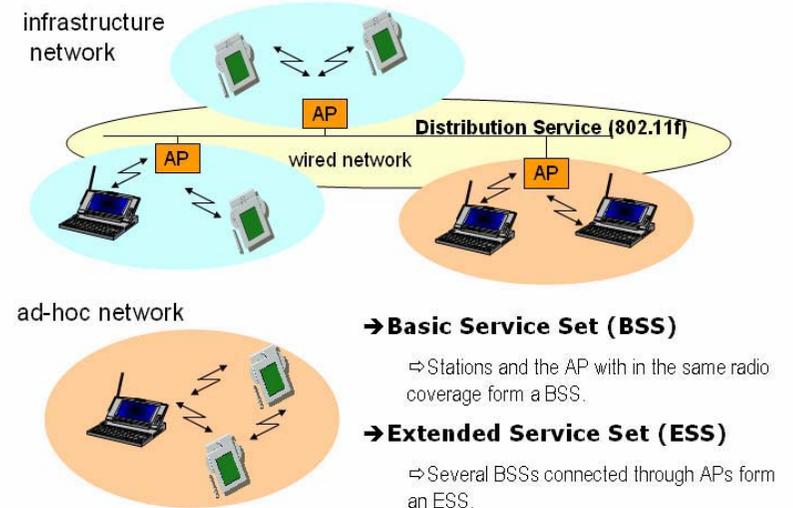
→ TGg: improvements in the 802.11b PHY (ongoing)

→ TGh: improvements in the 802.11a PHY (ongoing)

→ TGi: improvements in security (ongoing)

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WLAN networks



→ Basic Service Set (BSS)

- ⇒ Stations and the AP with in the same radio coverage form a BSS.

→ Extended Service Set (ESS)

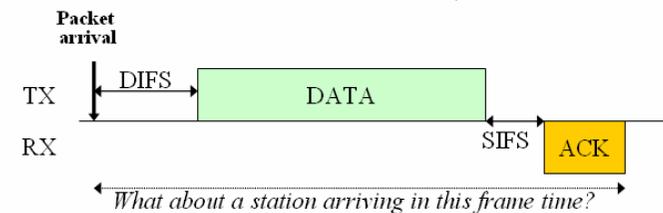
- ⇒ Several BSSs connected through APs form an ESS.

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Channel Access details

→ A station can transmit only if it senses the channel IDLE for a DIFS time

- ⇒ DIFS = Distributed Inter Frame Space



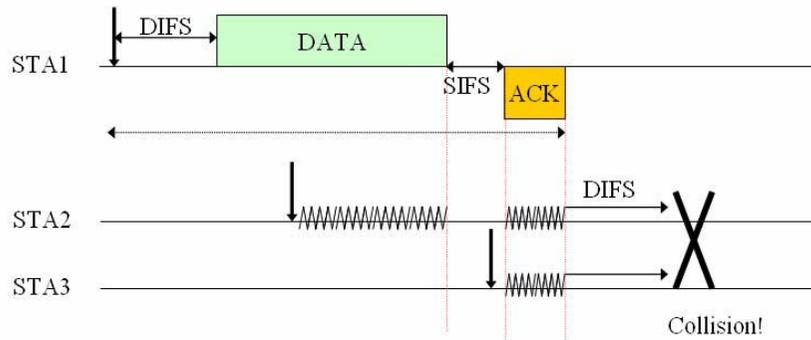
→ Key idea: DATA and ACK separated by a different Inter Frame Space

- ⇒ SIFS = Short Inter Frame Space

⇒ Second station cannot hear a whole DIFS, as SIFS < DIFS

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Why backoff?



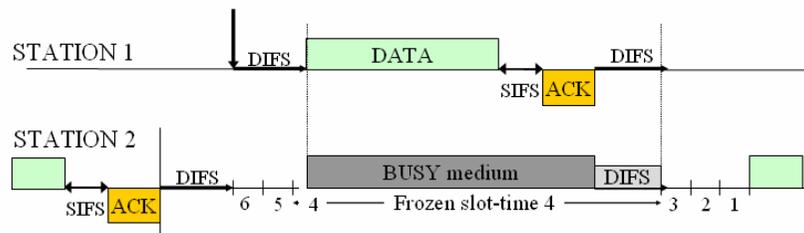
RULE: when the channel is initially sensed *BUSY*, station defers transmission;
But when it is sensed *IDLE* for a DIFS, defer transmission of a further random time (*BACKOFF TIME*)

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Backoff freezing

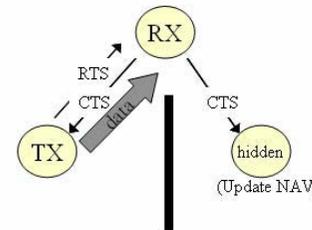
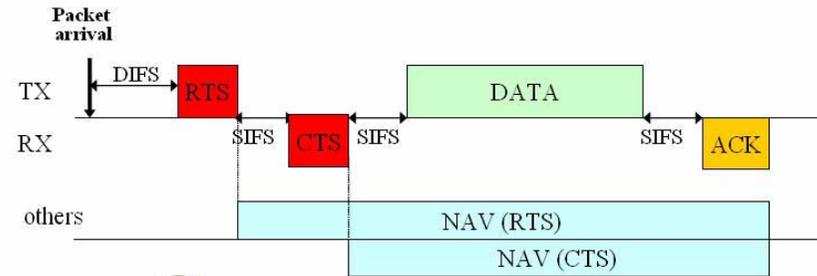
→ When STA is in backoff stage:

- ⇒ It freezes the backoff counter as long as the channel is sensed *BUSY*
- ⇒ It restarts decrementing the backoff as the channel is sensed *IDLE* for a DIFS period



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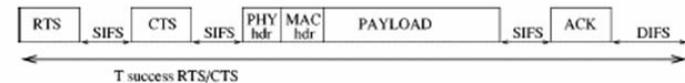
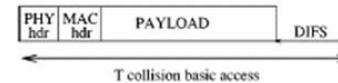
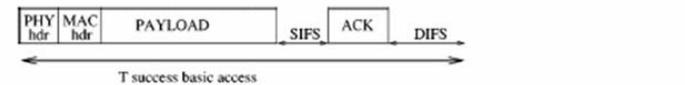
RTS/CTS and hidden terminals



RTS/CTS: carry the amount of time the channel will be BUSY. Other stations may update a Network Allocation Vector, and defer TX even if they sense the channel idle (Virtual Carrier Sensing)

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RTS/CTS and performance



RTS/CTS cons: larger overhead
RTS/CTS pros: reduced collision duration

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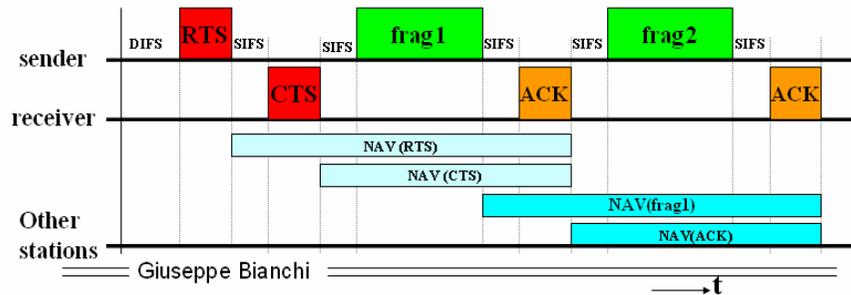
Fragmentation

→ High Bit Error Rate (BER)

- ⇒ increases with distance
- ⇒ The longer the frame, the lower the successful TX probability

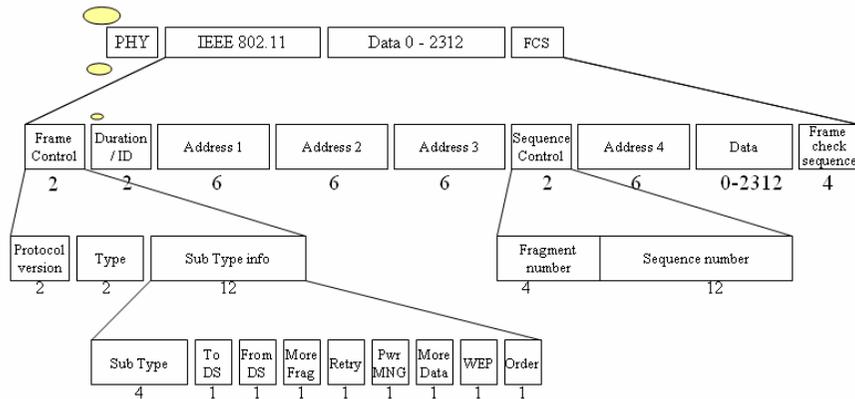
→ Fragmentation: splits a message (MSDU) in several packets (MPDU)

- ⇒ Each fragment ACKed
- ⇒ Fragments separated by SIFS (so that channel cannot be captured by someone else)



Time in microseconds. Update the NAV time in the neighborhood

Frame formats



Addresses

→ BSS Identifier (BSSID)

- ⇒ unique identifier for a particular BSS. In an infrastructure BSSID it is the MAC address of the AP. In IBSS, it is random and locally administered by the starting station. (uniqueness)

→ Transmitter Address (TA)

- ⇒ MAC address of the station that transmit the frame to the wireless medium. Always an individual address.

→ Receiver Address (RA)

- ⇒ to which the frame is sent over wireless medium. Individual or Group.

→ Source Address (SA)

- ⇒ MAC address of the station who originated the frame. Always individual address.
- ⇒ May not match TA because of the indirection performed by DS of an IEEE 802.11 WLAN. SA field is considered by higher layers.

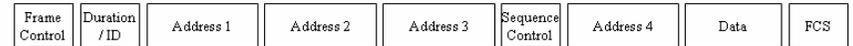
→ Destination Address (DA)

- ⇒ Final destination. Individual or Group.
- ⇒ May not match RA because of the indirection.

802 IEEE
48 bit addresses

1 bit = individual/group
1 bit = universal/local
46 bit address

Data frames



| Function | Receiver | | Transmitter | | | |
|-------------|----------|---------|-------------|-----------|-----------|-----------|
| | To DS | From DS | Address 1 | Address 2 | Address 3 | Address 4 |
| IBSS | 0 | 0 | RA = DA | SA | BSSID | N/A |
| From AP | 0 | 1 | RA = DA | BSSID | SA | N/A |
| To AP | 1 | 0 | RA = BSSID | SA | DA | N/A |
| Wireless DS | 1 | 1 | RA | TA | DA | SA |

→ Duration

- Time in microseconds from end of data frame (including the ACK frame to this data frame). Must be zero for multicast frame.

→ Address 1

- Destination address (the receiver address)

→ Address 2

- The source address (the transmitter address)

→ Address 3

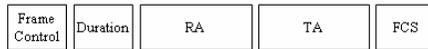
- DS information

→ Address 4

- Used only in wireless DS

Control frames

→ RTS



→ CTS



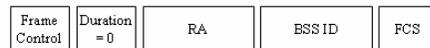
→ ACK



→ Power Save poll



→ Contention Free (CF) End & CF-End+ACK



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IEEE 802.1x Authentication (2)

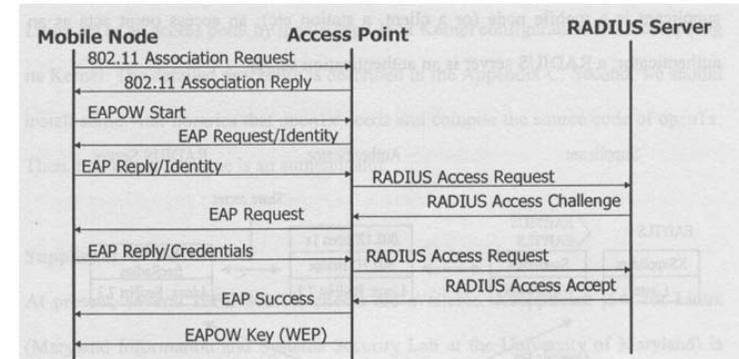
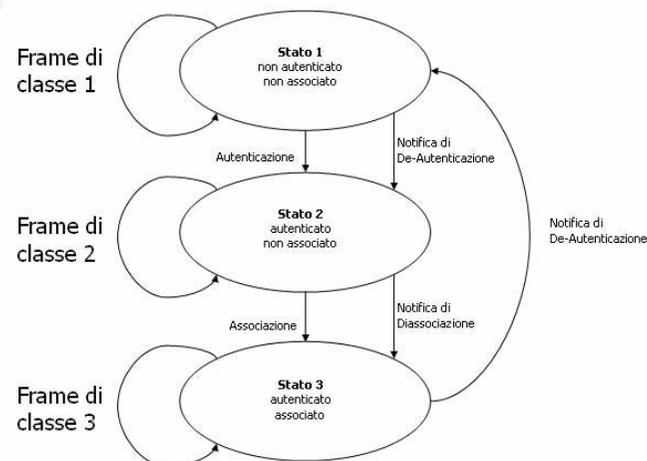


Figure 3-6: IEEE 802.1X with RADIUS over 802.11

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Variabili di Stato e Servizi



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Inter-Access Point Protocol (2)

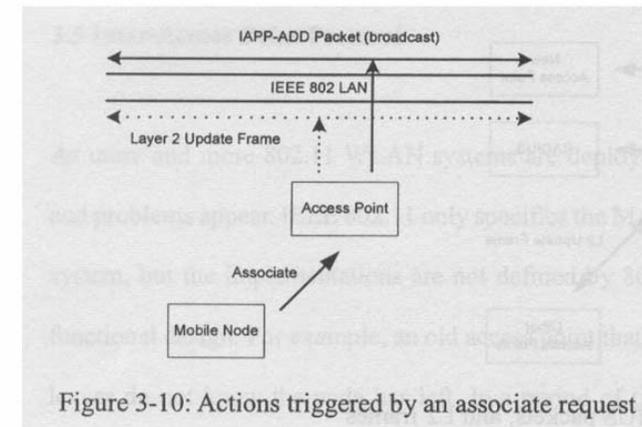


Figure 3-10: Actions triggered by an associate request

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Inter-Access Point Protocol (3)

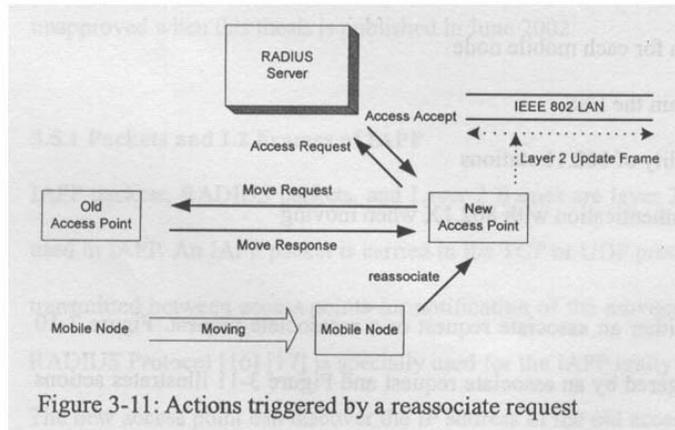


Figure 3-11: Actions triggered by a reassociate request

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Inter-Access Point Protocol (4)

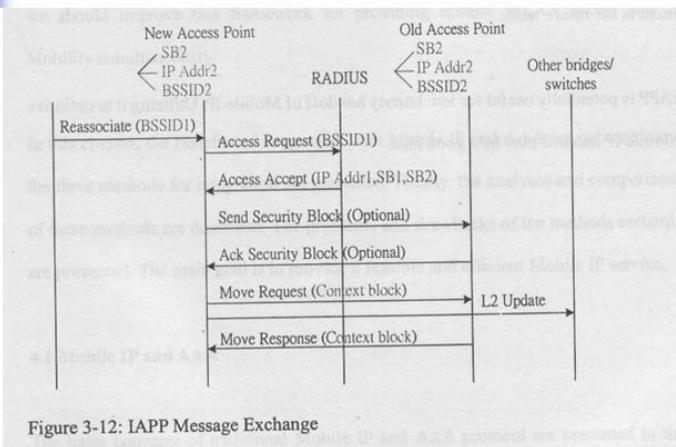


Figure 3-12: IAPP Message Exchange

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